

# Strxfrm, Wcsxfrm

Carefully manage buffer sizing and units. Ensure entire string is transformed.

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## Part "Original Cigital Coding Rule in XML"

Mime-type: text/xml, size: 6523 bytes

<b>Attack Category</b>	<ul style="list-style-type: none"><li>• Malicious Input</li><li>• Denial of Service</li><li>• Privilege Exploitation</li></ul>
<b>Vulnerability Category</b>	<ul style="list-style-type: none"><li>• Buffer Overflow</li><li>• No Null Termination</li></ul>
<b>Software Context</b>	<ul style="list-style-type: none"><li>• String Management</li><li>• String Conversion MACROS</li></ul>
<b>Location</b>	<ul style="list-style-type: none"><li>• string.h</li></ul>
<b>Description</b>	<p>When using the string transform functions <code>strxfrm()</code> or <code>wcsxfrm()</code>, problems can result if care is not taken to ensure that the entire input string is transformed into a correctly sized buffer.</p> <p>The <code>strxfrm()</code> function transforms a string so that <code>strcmp()</code> can be used for lexical comparisons, taking into consideration the value of <code>LC_COLLATE</code>. The transformations performed by <code>strxfrm()</code> are such that, if two strings are transformed, the lexical relationship of the transformed strings as determined by <code>strcmp()</code> is the same as the lexical relationship of the original strings as determined by <code>strcoll()</code>.</p> <p><code>wcsxfrm()</code> is a wide-character version of <code>strxfrm()</code>; the string arguments of <code>wcsxfrm</code> are wide-character pointers. For <code>wcsxfrm</code>, after the string transformation, a call to <code>wscmp</code> with the two transformed strings yields results identical to those of a call to <code>wscoll</code> applied to the original two strings. <code>wcsxfrm</code> and <code>strxfrm</code> behave identically otherwise.</p> <p>These functions are subject to buffer overflow if the buffer size is not correctly specified. Particular care must be taken to ensure correct sizing when wide characters are used.</p> <p>The results are indeterminate and the output string may not be null terminated if the entire string and terminating null could not be transformed.</p>

1. <http://buildsecurityin.us-cert.gov/bsi-rules/35-BSI.html> (Barnum, Sean)

Therefore, it is important to ensure that the entire string is transformed.			
<b>APIs</b>	<b>Function Name</b>		<b>Comments</b>
	_tcsxfrm		Generic function (Windows)
	strxfrm		ASCII implementation
	wcsxfrm		Unicode implementation
<b>Method of Attack</b>	<p>If "count" parameter overestimates the buffer size, an attacker who controls the input string to be transformed can arrange for a buffer overflow and potential achieve arbitrary code execution.</p> <p>Even if the "count" parameter corresponds to the buffer size, failure to guarantee null termination of the result can lead to unexpected behavior from a subsequent call to strcmp(). An illegal memory access might result in program termination, or other unexpected behavior could result. These conditions may result in a denial of service or expose some other vulnerability that an attacker could exploit.</p>		
<b>Exception Criteria</b>			
<b>Solutions</b>	<b>Solution Applicability</b>	<b>Solution Description</b>	<b>Solution Efficacy</b>
	Whenever the indicated functions are called.	<p>Ensure that the entire input string and null termination are converted. This can be done by checking the return value and enlarging the buffer if the transform was incomplete, or by doing a dummy conversion first to determined the needed buffer size, sizing the buffer accordingly, then performing the transform.</p> <p>Ensure that the specified maximum character count</p>	Effective.

	reflects the buffer size. Remember that for wide characters, the size of the buffer in characters is not equal to the size in bytes.
<b>Signature Details</b>	<pre>size_t strxfrm( char *strDest, const char *strSource, size_t count );</pre> <pre>size_t wcsxfrm( wchar_t *strDest, const wchar_t *strSource, size_t count );</pre>
<b>Examples of Incorrect Code</b>	<pre>char strSource[] = "Some text to be transformed for collating."; char strDest[20]; strxfrm(strDest, strSource, 21); // Count exceeds buffer size - buffer will overflow  // The following is likely to go awry because complete string was not transformed, // and result may not be null terminated.  if (strcmp(strDest, comparisonString) &gt; 0) { /* act based on comparison */ }</pre>
<b>Examples of Corrected Code</b>	<pre>char strSource[] = "Some text to be transformed for collating.";  // allocate a buffer as large as it needs to be to contain result int charsToProduce = strxfrm(NULL, strSource, 0)+1; if (charsToProduce == 0) { /* handle error */ } char *strDest = (char *)malloc( charsToProduce *sizeof(char) );  strxfrm(strDest, strSource, charsToProduce ); if (strcmp(strDest, comparisonString) &gt; 0) { /* act based on comparison */ }</pre>
<b>Source Reference</b>	<ul style="list-style-type: none"> <li>• <a href="#">Rough Auditing Tool for Security (RATS)</a><sup>2</sup></li> </ul>
<b>Recommended Resources</b>	<ul style="list-style-type: none"> <li>• <a href="#">Man page for strxfrm()</a><sup>3</sup></li> <li>• <a href="#">Man page for wcsxfrm</a><sup>4</sup></li> </ul>

	<ul style="list-style-type: none"> <li>• <a href="#">MSDN reference for strxfrm, wcsxfrm, _tcsxfrm</a><sup>5</sup></li> </ul>	
<b>Discriminant Set</b>	<b>Operating System</b>	<ul style="list-style-type: none"> <li>• Any</li> </ul>
	<b>Languages</b>	<ul style="list-style-type: none"> <li>• C</li> <li>• C++</li> </ul>

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